

Quantifying the utility of war to increase small state deterrence capability – deterrence in an operational analytical perspective

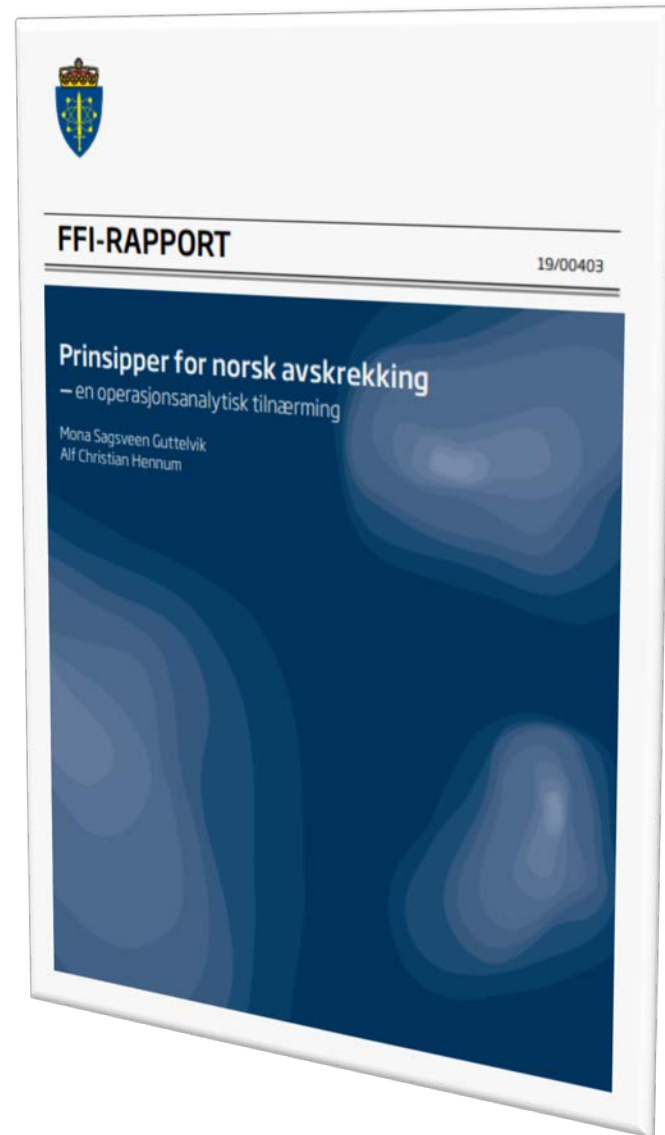
13th NATO OR&A Conference

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Content

- Background
- Model for utility of war
- Summary



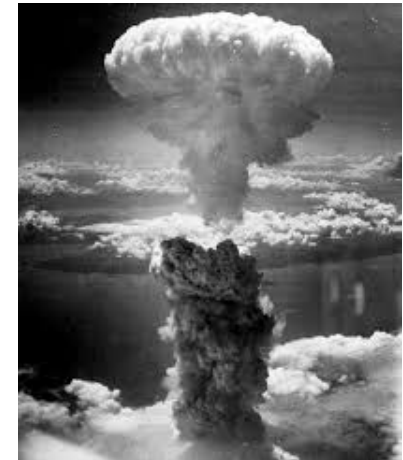
Why deterrence at FFI?

- Norwegian Defence Research Establishment (FFI) is the prime institution responsible for defence-related research in Norway
- The Norwegian Armed Forces task number one:
 1. Ensure credible deterrence based on NATO's collective defence
 2. ...
- How do we ensure credible deterrence?



Deterrence strategy

- A military strategy intended to prevent an opponent from attacking by the threat of using power (revenge)
- Deterrence by punishment
 - Threatening to seriously harm
 - Nuclear deterrence and principle of mutually assured destruction (MAD)
- Deterrence by denial
 - Threatening to deny the adversary achieving his objectives through aggression
 - Conventional deterrence
- Extended deterrence
 - Deter not only to protect own state but also partner states



Deterrence in an operational analytical perspective

- Use a model inspired by Bruce Bueno de Mesquita to quantify the utility of war
- What happens with the utility when the parameters are varied?
- How can a small state make the utility as small as possible?
 - Make the assumption that measures who indicates low utility for an adversary are measures that will deter the adversary
- Uses the categories of deterrence – punishment and denial – and make suggestions to what the Norwegian Armed Forces can do to deter

Model for utility of war – small nation

- Assume rational actors
- Assume two possible outcomes: winning or losing and that each of the states have a probability of appearing

$$U^{Norway} = P_{Success}^{Norway} U_{Success}^{Norway} + P_{Failure}^{Norway} U_{Failure}^{Norway}$$

- The conflict will have a cost, C^{Norway}

$$U^{Norway} = P_{Success}^{Norway} U_{Success}^{Norway} + P_{Failure}^{Norway} U_{Failure}^{Norway} - C^{Norway}$$

Model for utility of war – alliance

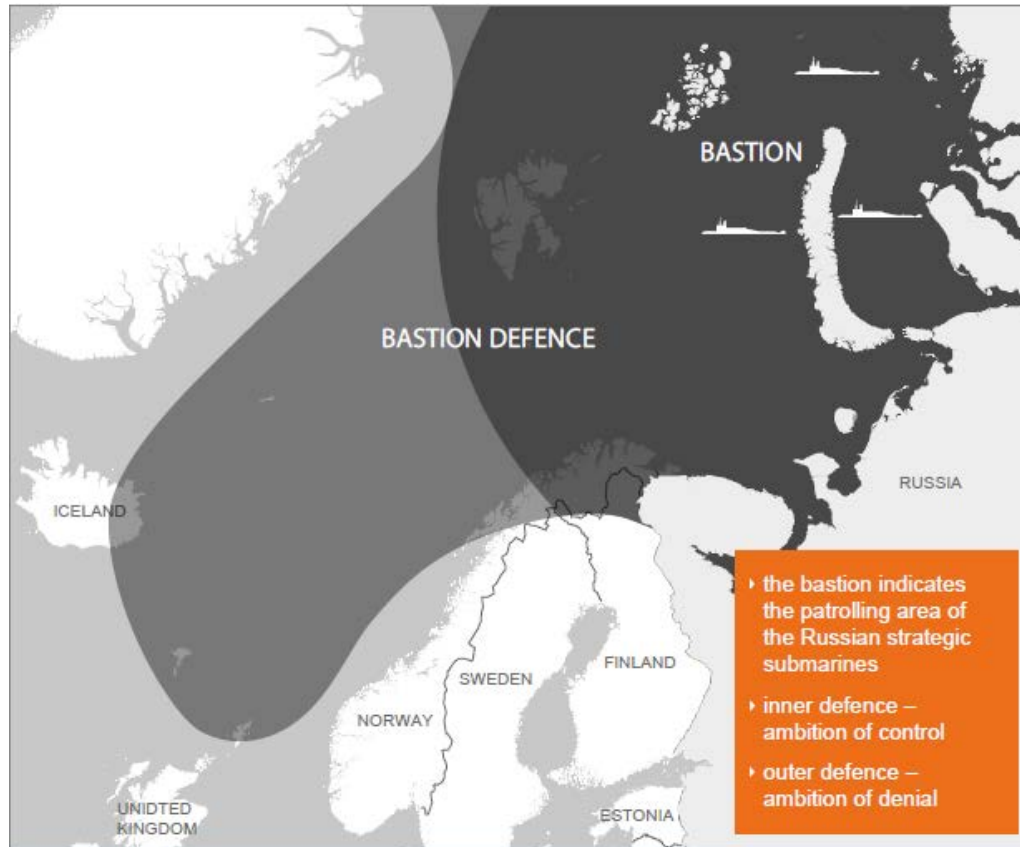


$$U^{Allied} = P_S^{Allied} U_S^{Allied} + P_F^{Allied} U_F^{Allied} - C^{Allied}$$

- There will be a probability $P_{Involve}^A$, that the allied will get involved in the conflict
- The total utility can be calculated by:

$$U = P_{Involve}^A U^{Allied} + (1 - P_{Involve}^A) U^{Norway}$$

From the Norwegian perspective



Military context: Norway << Russia << NATO

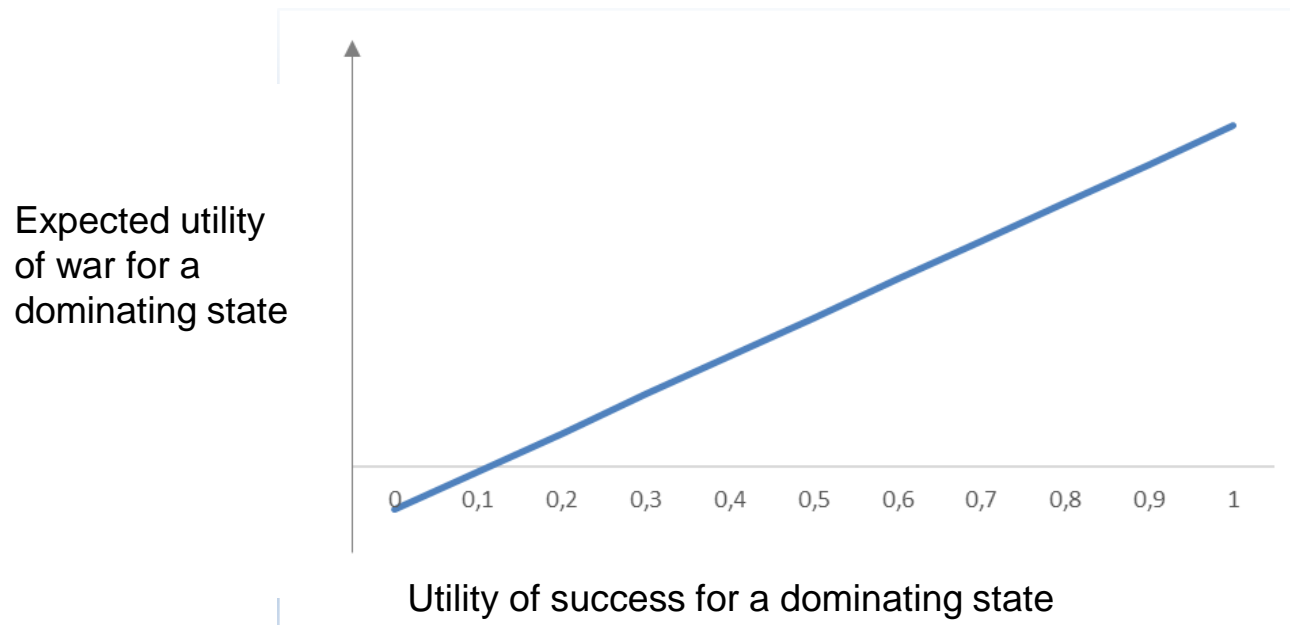
The utility parameter for success; $U_{Success}^{Norway}$

- Depends on the aggressors objective
- Could depend on type of conflict
 - International conflict vs. bilateral conflict
- The expected utility of war almost always positive regardless of utility for success
- If we know the opponents objectives we can make it harder for him to achieve them
 - Indicates deterrence by denial



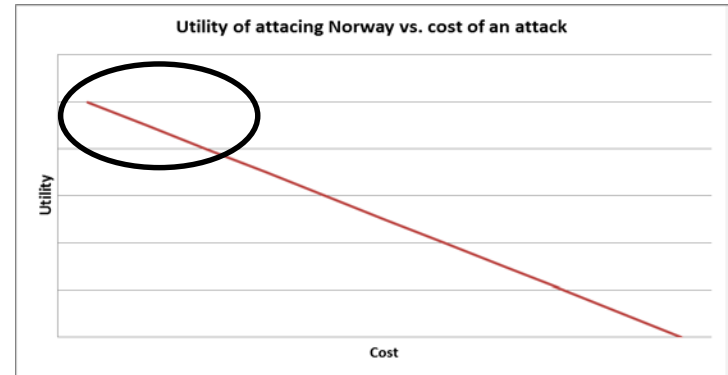
$$U^{Norway} = P_{Success}^{Norway} U_{Success}^{Norway} + P_{Failure}^{Norway} U_{Failure}^{Norway} - C^{Norway}$$

Consequences of differences in military power



The cost parameter; C^{Norway}

- Is it possible for Norway to influence the utility through the cost parameter?
 - How to influence the cost?
 - How to create uncertainty?

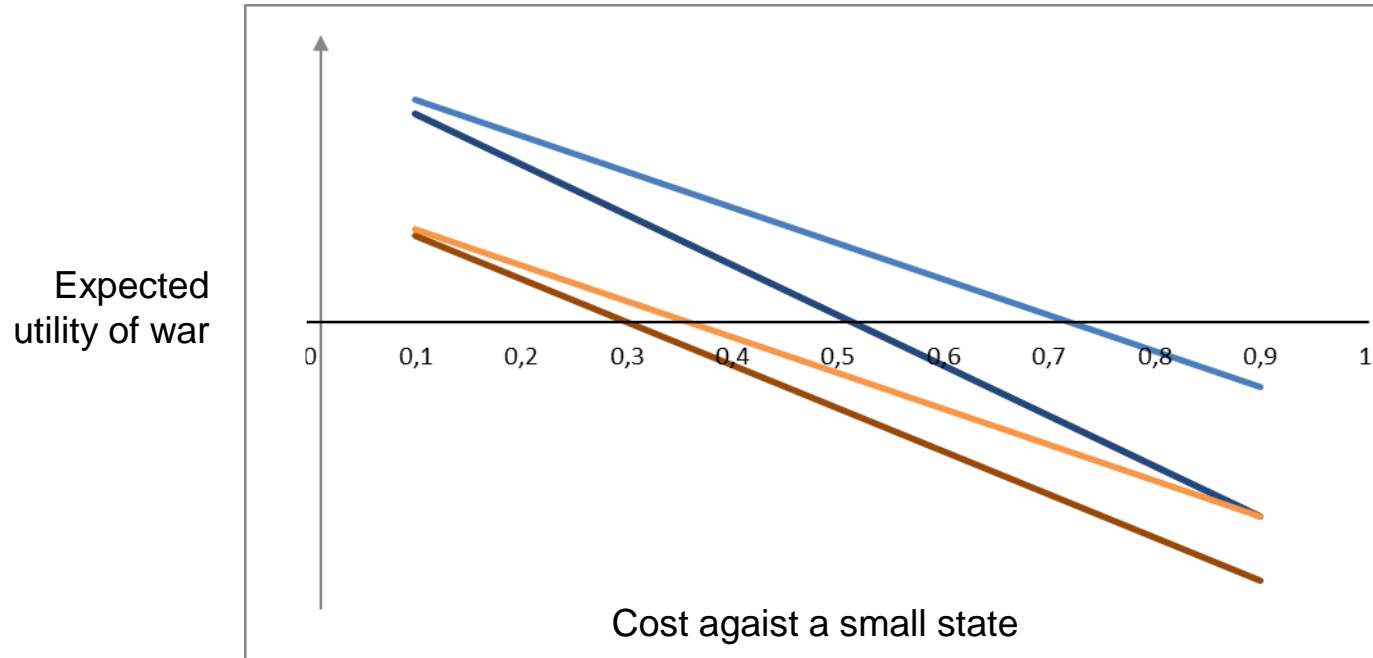


- It is a theoretical possibility to increase the cost and deter conflicts with low utility for success
 - Indicates deterrence by punishment
 - An opponent would probably use other, non-military means if the utility for success is low

- The cost parameter can indirectly influence $P_{Involve}^{Allied}$



How much *Cost* is enough to deter?



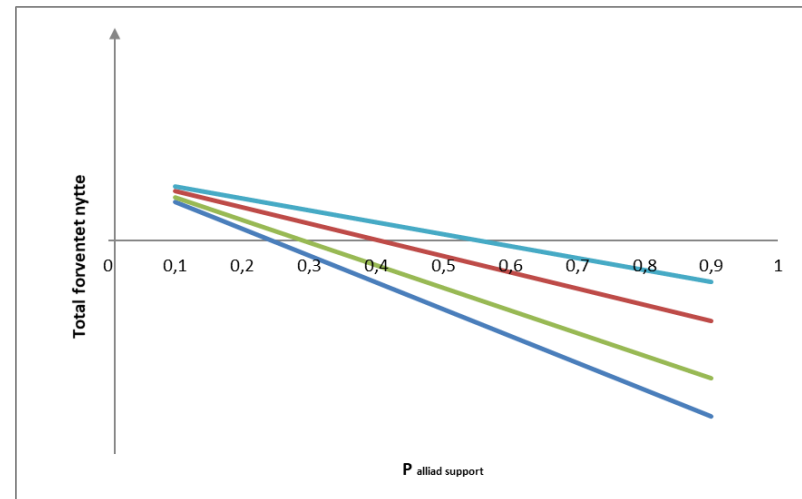
The probability parameter; $P_{Involve}^A$



- Expected utility against allied, U^{Allied} , always small or negative in today's context
- Utility against Norway (probably) high

$$P_{Involve}^{Allied} = 0; U = U^{Norway}$$

$$P_{Involve}^{Allied} = 1; U = U^{Allied}$$



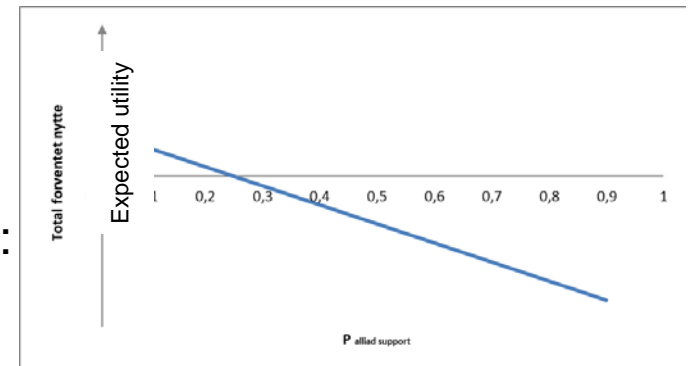
- Norway depends upon allied and extended deterrence – but what kind?

$$U^{Allierte} = P_S^{Allied} U_S^{Allied} + P_F^{Allied} U_F^{Allied} - C^{Allied}$$

$$U = P_{Involve}^A U^{Allied} + (1 - P_{Involve}^A) U^{Norway}$$

Bilateral vs. bastion conflict

- Adversary wants bilateral conflict
 - if the alliance gets involved in the conflict:



$$U^{alliance} = p_{win}^{alliance} U_{win}^{Norway} - c^{alliance}$$

- Adversary is in conflict with alliance: Bastion conflict
 - Need Norwegian territory to «win» against the alliance

$$U^{Norway} = p_{win}^{Norway} U_{win}^{NATO} - c^{Norway}$$

What does this tell us about deterrence?

$$U = P_{Involve}^A U^{Allied} + (1 - P_{Involve}^A) U^{Norway}$$

- Norway depends upon allied support
- Indirectly possible to affect through cost and host nation support
- INTOPS/burden sharing

- Small in today's context, dominates in the model

- Harm the attacker – punishment and/or denial
- Prevent opponents achieving objectives - denial

Summary

- By quantifying the utility of war we can demonstrate the relationship between utility and deterrence
- The Norwegian armed forces task number one:
«Ensure credible deterrence based on NATO's collective defence»
- Norwegian armed forces depends upon extended deterrence but should explore the possibilities for using both deterrence by punishment and denial in the future
- Can this model be used in long term planning?
 - How do we choose future force structure elements?